





With the things you have learned about repeat command, you can now create a Magical Unicorn that leaves a rainbow colored trail marks.

The animation you ought to make for this activity should have a script that when the green flag is clicked, the Magical Unicorn will:

- 1 clear all marks in the stage;
- 2 set its pen up;
- 3 set its pen size to 5 and pen color to sky blue;
- 4 go to (0,0), set its pen down, and point in -90° direction;
- 5 set a variable data of 10 steps;
- 6 and continuously move according to its variable steps, turn 90° , and increase the number of its steps by 5 while changing its pen color by 10 until it touches the edge of the stage.

 On the same Scripts Area make another script you have just made and change the Magical Unicorn's turning direction to 80° .

 On the same Scripts Area make another script you have recently made, but this time add a degree variable that will randomly select between 1 to 360° and change the Magical Unicorn's turning direction to the degree variable you made. Then instruct the Magical Unicorn to endlessly do the scripts every 0.5 seconds.



Don't forget to save your file as: SurnameFirstName_L37